Stream reader a writer

using System.IO;

namespace BuildToolsToProfessionalRenamer

{

internal static class Program

{

private static string Replaced { get; set; }

private static void Main(string[] args)

{

const string path = "c:\\Pool\\Admosphere\\libsrc\\FrameworkHg\\src\\\_build\\common.building.xml";

using (var reader = new StreamReader(path))

{

var content = reader.ReadToEnd();

Replaced = content.Replace("BuildTools", "Professional");

}

using (var writer = new StreamWriter(path))

{

writer.Write(Replaced);

}

}

}

}